
lina Documentation

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Lina is a minimal template system for Python, modelled after Google's [CTemplate](#) library. It is designed to provide fast, safe template evaluation to generate code or other text documents.:

```
enum DataTypes {  
{{#types:list-separator=,NEWLINE}}  {{name}}={{value:hex}}{{/types}}  
}
```

evaluated with:

```
formats = [{'name':'Vector3i', value: 0x301}, {'name':'Vector3f', 'value': 0x302}]
```

will produce:

```
enum DataTypes {  
    Vector3i = 0x301,  
    Vector3f = 0x302  
}
```

Overview

The base class in Lina is `lina.Template` which must be initialized with the template contents. It can be then evaluated to a string using `lina.Template.Render()` and `lina.Template.RenderSimple()`.

Lina has two main directives, *values* and *blocks*. A value is something which is replaced directly by the provided value, while a block is used to iterate over collections. Both blocks and values can be optionally formatted using a *formatter*, which allows for example to turn a string into uppercase inside the template.

Values are escaped using double curly braces:

```
Hello {{name}}!
```

Blocks have an additional prefix before the variable, `#` for the block start and `/` for the block end:

```
{{#users}}Hello {{name}}!{{/users}}
```

This requires to pass an array of named objects:

```
template.Render ({{'users':[{'name':'Alice'}, {'name':'Bob'}]}})
```

In some cases, this is unnecessary complicated. Lina provides a special syntax to access the *current* element, using a single dot. The template aboves can be then simplified to:

```
{{#users}}Hello {{.}}!{{/users}}
```

and rendered with:

```
template.Render ({{'users': ['Alice', 'Bob']}})
```

or even simpler using `lina.Template.RenderSimple()`:

```
template.RenderSimple (users = ['Alice', 'Bob'])
```

Both self-references as well as items can also access fields of an object. Assuming the `User` class has fields `name`, `age`, the following template will print the user name and age:

```
{{#users}}Hello {{.name}}, you are {{.age}} years old!{{/users}}
```

The field accessor syntax works for both fields as well as associative container, that is, for Lina, the following two objects are equivalent:

```
{{'name':'Alice'}}
```

and:

```
class User:
    def __init__(self, name):
        self.name = name
```

For blocks, Lina provides additional modifiers to check whether the current block execution is the first, an intermediate or the last one:

```
{{#block}}{{variable}}{{#block#Separator}},{{/block#Separator}}{{/block}}
```

`#First` will be only expanded for the first iteration, `#Separator` will be expanded for every expansion which is neither first nor last and `#Last` will be expanded for the last iteration only. If there is only one element, it will be considered both first and last item of the sequence.

Contents:

1.1 API reference

```
class lina.CBooleanFormatter
    Bases: lina.Formatter
```

For booleans, write true or false to the output. Otherwise, the input is just passed through.

Format (*value*)

```
class lina.DefaultFormatter (value)
    Bases: lina.Formatter
```

Emit the default if the value is None, otherwise the value itself.

Format (*text*)

```
class lina.EscapeNewlineFormatter
    Bases: lina.Formatter
```

Escape embedded newlines.

Format (*text*)

```
class lina.Formatter (formatterType)
    Bases: builtins.object
```

Base class for all formatters.

A formatter can be used to transform blocks/values during expansion.

Format (*text*)

Format a value or a complete block.

IsBlockFormatter ()

IsValueFormatter ()

OnBlockBegin (*isFirst*)

Called before a block is expanded.

Parameters `isFirst` – True if this is the first expansion of the block.

Returns String or None. If a string is returned, it is prepended before the current block expansion.

OnBlockEnd (*isLast*)

Called after a block has been expanded.

Parameters **isLast** – True if this is the last expansion of the block.

Returns String or None. If a string is returned, it is appended after the current block expansion.

class `lina.FormatterType`

Bases: `enum.Enum`

The formatter type, either `Block` or `Value`.

`lina.GetFormatter` (*name*, *value=None*, *position=None*)

Get a formatter.

If the formatter cannot be found, an exception is raised.

class `lina.HexFormatter`

Bases: `lina.Formatter`

Write an integer as a hex literal (0x133F).

Format (*value*)

class `lina.IncludeHandler`

Bases: `builtins.object`

Base interface for include handlers.

Get (*name*)

class `lina.IndentFormatter` (*depth*)

Bases: `lina.Formatter`

Indent a block using tabs.

Format (*block*)

OnBlockBegin (*isFirst*)

exception `lina.InvalidBlock` (*message*, *position*)

Bases: `lina.TemplateException`

exception `lina.InvalidFormatter` (*message*, *position*)

Bases: `lina.TemplateException`

exception `lina.InvalidToken` (*message*, *position*)

Bases: `lina.TemplateException`

exception `lina.InvalidWhitespaceToken` (*message*, *position*)

Bases: `lina.TemplateException`

class `lina.ListSeparatorFormatter` (*value*)

Bases: `lina.Formatter`

Separate block entries.

This formatter will insert a value between block expansions.

OnBlockEnd (*isLast*)

class `lina.PrefixFormatter` (*prefix*)

Bases: `lina.Formatter`

Add a prefix to a value.

Format (*text*)

class `lina.SuffixFormatter` (*suffix*)

Bases: `lina.Formatter`

Add a suffix to a value.

Format (*text*)

class `lina.Template` (*template*, *includeHandler=None*)

Bases: `builtins.object`

The main template class.

Render (*context*)

Render the template using the provided context.

RenderSimple (***items*)

Simple rendering function.

This is just a convenience function which creates the context from the passed items and forwards them to

`Template.Render()`.

exception `lina.TemplateException` (*message*, *position*)

Bases: `builtins.Exception`

GetPosition ()

Get the position where the exception occurred.

Returns An object with two fields, `line` and `column`.

class `lina.TemplateRepository` (*templateDirectory*, *suffix=''*)

Bases: `lina.IncludeHandler`

A file template repository.

This template repository will load files from a specified folder.

Get (*name*)

class `lina.TextStream` (*text*)

Bases: `builtins.object`

A read-only text stream.

The text stream is used for input only and keeps track of the current read pointer position in terms of line/column numbers.

Get ()

Get a character.

If the end of the stream has been reached, `None` is returned.

GetOffset ()

GetPosition ()

IsAtEnd ()

Check if the end of the stream has been reached.

Peek ()

Peek at the next character in the stream if possible. Returns `None` if the end of the stream has been reached.

Reset ()

Skip (*length*)

Skip a number of characters starting from the current position.

Substring (*start*, *end*)

Unget ()

Move one character back in the input stream.

class `lina.Token` (*name, start, end, position*)

Bases: `builtins.object`

Represents a single token.

Each token may contain an optional list of flags, separated by colons. The grammar implemented here is:

```
[prefix]?[^:}]]+(:[^:}]])+, for example:
{#{Foo}} -> name = Foo, prefix = #
{#{Bar:width=8}} -> name = Bar, prefix = None,
                                     flags = {width:8}
```

EvaluateWhiteSpaceToken (*position*)

GetEnd ()

GetFormatters ()

GetName ()

GetPosition ()

GetStart ()

IsBlockClose ()

IsBlockStart ()

IsIncludeToken ()

IsSelfReference ()

IsValue ()

IsWhiteSpaceToken ()

class `lina.UppercaseFormatter`

Bases: `lina.Formatter`

Format a value as uppercase.

Format (*text*)

class `lina.WidthFormatter` (*width*)

Bases: `lina.Formatter`

Align the value to a particular width.

Negative values align to the left (i.e., the padding is added on the left: ' 42'), positive values to the right ('42 ').

Format (*text*)

class `lina.WrapStringFormatter`

Bases: `lina.Formatter`

Wrap strings with quotation marks.

Format (*text*)

Indices and tables

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